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SS290 Data in Our World – Introduction to Data Literacy

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My data survey questions were based on video games, questions like if they play them, and how long they play for. For my questionnaire I asked multiple people, I asked my brother, my girlfriend, and multiple friends. I asked ten individuals ten questions dealing with the team of video games. I created a google form, and sent links to some, or just asked some the questions I needed answered and filled out the form for them. When I got finished collecting the video game data, I put the information into a Microsoft Excel spreadsheet. The data I collected I discovered that out of the ten people I interviewed only one didn’t ply video games, so it is very common for people to play video games. Also, out of the ten people only half of them consider themselves gamers. For one of the questions, I asked ‘how many hours do you spend playing video games in a week?’ The most common answer was one to five hours a week. Another question I had was what gaming system they play on. Most individuals that answered the form have an Xbox, and the second most was PlayStation. Nobody I asked uses or plays on PC. Most of the people started playing video games when they were between the ages five and eight. Most the interviewers also prefer playing video games by their self instead of playing multiplayer games. More than half of them get mad when they lose in their video game. The people also like their video games t focus more on the action part instead of the story of the video game. Each of them had a different favorite video game, which shows how diverse the selected group is, liking Spider-Man, Mario Odyssey, Skyrim, Gran Turismo, and Call of Duty. Most of them also haven’t stream themselves playing a video game.